

## GRADE B PITCHER

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1. Fly ball, carrying well to left field, good-bye! A <b>HOME RUN!</b>	Towering fly to right, it's got a chance..., it's gone! <b>HOME RUN!</b>
2. High fly ball deep to LCF... off the wall! He'll get a <b>TRIPLE!</b>	It's a blooper, the RF dives..., can't get it! It'll go for a <b>TRIPLE!</b>
3. <b>RBI DOUBLE</b> to RCF! (S runner out at home if < 2 outs. [8-2])	<b>RBI DOUBLE</b> to LCF! (S runner out at home if < 2 outs. [8-2])
4. Ground ball just fair past 3B, takes a bad hop... <b>TRIPLE!</b>	It's a flare, the CF dives..., can't get it! It'll be a <b>TRIPLE!</b>
5. Deep drive to left, it's gonna leave the yard! <b>HOME RUN!</b>	It's high, it's long, it's far, it's GONE! <b>HOME RUN</b> to right!
6. <b>DOUBLE</b> to CF! (F runner scores w/< 2 out)(* <b>RBI DOUBLE!</b> )	<b>DOUBLE</b> to RF! (F runner scores w/< 2 out)(* <b>RBI DOUBLE!</b> )
7. <b>SINGLE</b> to RCF, runner to 3rd (F batter takes 2nd on throw).	Soft grounder to 3rd, only one play, in time. Runner to 2nd. [5-3]
8. Topped to mound, only one play, in time. Runner to 2nd. [1-3]	Nubbed near mound, goes to 1st in time. Runner to 2nd. [1-3]
9. Chopped off the plate, no play! <b>SINGLE!</b> (runner to 2nd)	Swinging bunt..., 2B throws, too late! <b>SINGLE!</b> (runner to 2nd)
10. <b>SINGLE</b> to LF, runner to 3rd! Batter steals 2B on 0-1 strike.	<b>SINGLE</b> to RCF, runner to 3rd! Batter steals 2B! Count 0-2.
11. <b>SINGLE</b> to LCF, runner to 3rd! Batter steals 2B on 1-1 ball.	<b>SINGLE</b> to CF, runner to 3rd! Batter steals 2B on 2-0 strike.

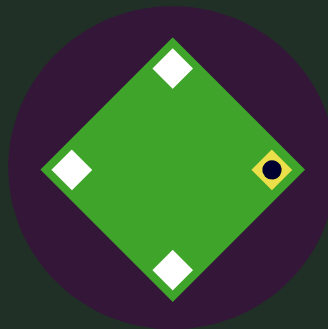
## Fielding One (41 or More Fielding Points)

12. Tailor-made double play! [4-6-3] (W: base on balls)
13. Got him looking! Strikeout! [2U]
14. A tad off the outside corner. Ball four (Z: ball one).
15. Bruchback hits target, batter takes 1st.
16. Fly to CF, runner holds (F runner tags, moves to 2B). [F8]
17. **SINGLE** to RF, lead runner OUT at 3rd! Batter to 2nd. [9-5]
18. Slow to SS, only one play, got him! Lead runner to 2nd. [6-3]
19. Topper, 3B lets it roll, stays fair! Runner on 1st and 2nd! HIT!
20. Rolled to 2B, takes sure out at first. Runner to 2nd. [4-3]
21. 1B losses easy SS throw! Runner on 2nd & 3rd! [A-6, E-3]
22. Batter nicked by 0-2 pitch, didn't want to do that! 1st & 2nd.
23. Runner caught at 2nd, ejected arguing! [2-6] (\*Balk called!)
24. Hard hit at SS, to 2nd for one, to 1st for two! Double play! [6-4-3]
25. Ripped at 2B, to 2nd for one, to 1st for two! Double play! [4-6-3]
26. Batter just beat throw, stays out of DP. Fielder's choice. [4-6]
27. Double play around the horn! [5-4-3] (X: strikeout [2U]).
28. Defense gets lead runner, batter safe. Fielder's choice. [6-4]
29. Runner to 2nd, batter out. [1-3] (Y: strikeout [2U]).
30. Towering fly to LF, easy play, runner holds. [F7]
31. Routine drive to CF, piece of cake. Runner holds. [F8]
32. High fly skied to RF, catch made. Runner holds. [F9]
33. Popout near mound, 3B makes the play. Runner holds. [F5]
34. Fly to SS, runner holds. [F6] (Y: strikeout [2U]).
35. C takes foul pop, runner holds [F2] (W: base on balls).
36. Fastball in the dirt, bounces away! Runner moves to second.
37. Great move! Runner is picked clean off first base! [1-3]
38. Good jump, the throw, safe! A steal! (S runner holds 1st) Ball one.
39. It's a pitchout, and runner's a dead duck at 2nd! [2-4]
40. Pitchout, something on, out at 2nd! Speed kills! [2-6]
41. 4-6-3 DP, runner spiked, will miss next 3 games.
42. Batter nailed by curve, P didn't want to do that! 1st & 2nd.

## Runner on First Base

Play results 1-11: Batting/Pitching  
phase of the play charts

Play results 12-42: Batting/Fielding  
phase of the play charts



\* two out result

< less than

Fielding One: 41 or more team fielding points

Fielding Two: 36-40 (inclusive) team fielding points

Fielding Three: 35 or fewer team fielding points

W, X, Y, Z and ZZ pitching ratings sometimes  
change the normal result as indicated.

F and S baserunning ratings sometimes  
change the normal result as indicated.