

GRADE **B** PITCHERGRADE **A** PITCHER

1. High fly to deep CF, carrying, over the wall! **HOME RUN!**
2. Line shot to deep LCF, it's gonna roll for a while...it's a **TRIPLE!**
3. Driven to CF, to the track, to the wall, GONE! **HOME RUN!**
4. Fly to LCF, it drops and bounces away. He'll get a **TRIPLE!**
5. High drive, deep LF, hasta la vista, baby! **HOME RUN!**
6. Base hit to RCF, the runner is going to score! **DOUBLE!**
7. Half-swing, it falls in for a hit! Runner scores on the **SINGLE!**
8. Great grab by P, steals a hit, out at first! Runner to 3rd. [1-3]
9. **SINGLE** to LF, **RBI!** (S runner out at home, batter to 2nd [7-2])
10. Back hand by 3B, throws, OUT! Runner to 3rd. [5-3]
11. Base hit to LCF, the throw home, OUT! [7-2] (F is safe; *any runner safe). Batter steals 2B on 1st-pitch strike.

- Deep to LCF, back, back, just over the fence! **HOME RUN!**
- Sent to deep CF, bounces...throw to 3rd, SAFE! A **TRIPLE!**
- The pitch..., forget about it! Titanic **HOME RUN** to RF!
- Fly to RF, misjudged! Batter all the way to 3rd with **TRIPLE!**
- Well hit, deep to RF, gone! It's a two-run **HOME RUN!**
- Driven to LCF, trouble! The play at second... safe! **RBI DOUBLE!**
- Ground ball, base hit to LF! Batter holds 1st with **RBI** hit!
- Hot shot grabbed by P, gets the out at 1st! Runner to 3rd. [1-3]
- Groundout, SS to 1B, runner to 3rd [6-3] (*strikeout [2U]).
- Moves runner to 3rd with grounder to 1st, easy play [3U]
- Base hit to LF, the throw home, OUT! [7-2] (F is safe; *any runner safe). Batter steals 2B on slow curve. Count is 0-1

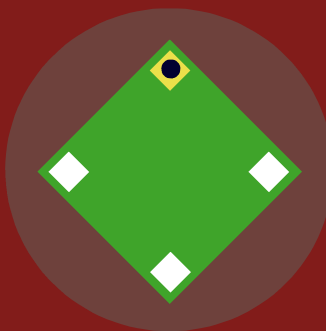
Fielding One (41 or More Fielding Points)

12. Blew him away with high cheese! Strikeout! [2U]
13. Strike three! Batter goes fishing for bad ball. [2U]
14. Way inside, ball four! That sets up the force.
15. Fly ball, drifting into foul ground..LF has it! Runner holds. [F7]
16. Base hit to CF, play at home, OUT! Batter to 2nd. [8-2]
17. Fly to RF, caught, runner holds. (F runner to 3rd) [F9]
18. E-6! Runners on 1st & 2nd! (*runner out at 3rd. [6-5])
19. Batter hit on 0-2 purpose pitch! Big mistake! Batter takes 1st.
20. 2B stays with tough hop, gets man at 1st. Runner to 3rd. [4-3]
21. Stopped by 1B, flips to P, safe! Runner on 1st and 3rd on HIT!
22. Stealing third...SAFE! Daring! (S runner holds 2nd) Ball one.
23. Steal..., OUT! [2-5] But 3B jams finger, out next 6 g. Strike one.
24. Broken-bat fly, SS makes play. Runner holds. [F6]
25. Liner, caught by 2B, flips to SS! Doubleplay! Awesome! [L4, 4-6]
26. Hard-hit to 2B, batter out, runner to third. [4-3]
27. Ground out to 3rd, runner holds [5-3] (Y: strikeout [2U]).
28. Grounder to SS, runner holds, batter out on close play! [6-3]
29. Check-swing nubber to 1B, flips to P. Runner to 3rd. [3-1]
30. Flied to LF, easy out. Runner holds at 2B. [F7]
31. Deep to CF, but it'll stay in the park. Out. Runner holds. [F8]
32. Routine fly to RF, caught. No advance possible. [F9]
33. Lofted lazily, SS squeezes [F6] (X: strikeout [2U]).
34. Easy pop to 2B, out [F4] (Y: strikeout [2U]).
35. Pop near dugout, great grab by 3B! [F5] (W: base on balls)
36. Curve bounces back to screen, runner to 3rd, wild pitch!
37. Fly to RF, caught. Runner to 3rd, throw, OUT! DP! [F9, 9-5]
38. Blasted off P's hand, **SINGLE**, safe at 1st, runner to 3rd. P out next 7 g.
39. Stealing 3rd, the throw...out by a mile! Great peg! [2-5]
40. One-hop to 2B, out at 3rd! Batter safe [4-5] (*out, 4-3)
41. Snap throw to 2B, picked off! Heads-up play by C! [2-4]
42. Hit on the arm by errant fastball! Runners on 1st and 2nd.

Runner on Second Base

Play results 1-11: Batting/Pitching phase of the play charts

Play results 12-42: Batting/Fielding phase of the play charts



* two out result

< less than

Fielding One: 41 or more team fielding points

Fielding Two: 36-40 (inclusive) team fielding points

Fielding Three: 35 or fewer team fielding points

W, X, Y, Z and ZZ pitching ratings sometimes change the normal result as indicated.

F and S baserunning ratings sometimes change the normal result as indicated.