

GRADE **B** PITCHERGRADE **A** PITCHER

1. Fly to CF, deep, back, back, a way back, GONE! **HOME RUN!**
2. Line drive over the 3B bag, it'll be a stand-up **TRIPLE!**
3. Towering drive, deep to LF... bye bye baby! **HOME RUN!**
4. Deep to LCF, trying for 3...OUT! But an **RBI DOUBLE!** [9-4-5]
5. Sinking liner to CF, off his glove! It's a **DOUBLE** and an **RBI!**
6. If single-column hitting card: **HOME RUN** to RF! A 2-run shot!  
Otherwise: Driven off the top of the fence...stand-up **DOUBLE!**
7. Bleeder past diving SS into LF for a **SINGLE!** Runner scores.
8. Fly to RF. Caught, but the run scores [SF9] (\*F9, no SF).
9. Lined into the LCF gap for a hit, trying for two, OUT! **RBI.** [7-6]
10. **RBI** hit to LF, batter swipes 2nd on 1-1 swinging strike.
11. **RBI** hit to RF, batter steals 2nd on first-pitch strike!

- Deep to RCF, will score the run... leaves the yard! **HOME RUN!**
- Shoestring catch attempt by CF fails, it'll turn into a **TRIPLE!**
- Well hit to deep LF, carrying, it's GONE! A 2-run **HOMER!**
- Driven to RF, fair... batter to 3rd...OUT! **RBI DOUBLE.** [9-4-5]
- Grounded just fair past 3B, he'll get two! **DOUBLE** and **RBI!**
- If single-column hitting card: **HOME RUN** to LCF! A 2-run shot!  
Otherwise: Driven off the top of the fence...stand-up **DOUBLE!**
- Flied to left. Caught, but the run scores [SF7] (\*F7, no SF).
- Dribbler just past diving SS for a hit to LF. Runner scores!
- Fly to CF, runner tags and scores [SF8] (\*strikeout [2U]).
- RBI** single to RF, batter steals 2nd! Count on batter is 1-2.
- RBI** single to left, batter steals 2nd on 1st-pitch strike!

## Fielding One (41 or More Fielding Points)

12. Fly to medium RF, caught. Play at home... OUT! C holds on! [F9, 9-2]
13. Curve catches outside corner! Big strikeout! [2U]
14. Just low with the 3-2 pitch, ball four.
15. Flied to shallow LF, he drops it! Batter to 2B, run scores! [E-7]
16. Batter can't get out of harm's way, hit by pitch, takes 1st.
17. Liner to RF, off his glove! Run scores, batter holds 1st! [E-9]
18. Bouncer to SS, run scores, throw to 1st, too high! Safe! [E-6]
19. Hit to 3B, out in rundown! Batter to 2nd [5-2-5] (\*out, 5-3).
20. **IN:** Batter beats out chopper to 2B, runner held. (F scores!)  
**DEEP:** Excuse-me swing... safe at 1st! Run scores, too.
21. Grounded to 1B, steps on first, but the run scores! [3U]
22. Grounded to SS, the throw home...C can't hang on!  
Batter safe at 1st! [A-6, E-2] (\*batter is out, 6-3, no run)
23. Bloop, 2B & RF go for it, they collide! Runner scores,  
batter safe at 1st. 2B out next 4 games (\*balk, run scores).
24. Pop to short CF, SS takes. Runner tries to score, out! [F6, 6-2]
25. Liner, caught by 2B, throws to 3B, double play! [L4, 4-5]
26. **IN:** Chopped over 2B's head for a base hit! **RBI SINGLE!**  
**DEEP:** Chopper to 2B, out at 1st. RBI [4-3] (\*no run scores).
27. Sensational stop by 3B, holds runner, out at 1st! Wow! [5-3]
28. **IN:** Nubbed to SS...OUT at home! Batter safe at 1st. [6-2]  
**DEEP:** Chopper to SS, out at 1st. RBI [6-3] (\*no run scores).
29. Broken-bat hopper to P, flips to 1st for out. Runner holds. [1-3]
30. Fly to LF, runner holds [F7] (F runner scores if < 2 out!).
31. Fly to CF, runner holds [F8] (F runner scores if < 2 out!).
32. Fly to RF, runner holds [F9] (F runner scores if < 2 out!).
33. Bunt popped to P! No advance [F1] (Y: strikeout [2U]).
34. Infield fly, taken by 1B, Runner holds third. [F3]
35. Pop drifting foul, taken by SS! No advance [F6] (W: walk).
36. Ball in the dirt, blocked by C, but runner scores! Wild pitch.
37. RF makes catch. No play at home [SF9] (\*F9, no SF).
38. LF makes catch. No play at home [SF7] (\*F7, no SF).
39. CF makes catch. No play at home [SF8] (\*F8, no SF).
40. CF makes catch. No play at home [SF8] (\*F8, no SF).
41. **IN:** Runner STEALS HOME, steamrolls C! C out next 7 games.  
**DEEP:** Pitchout! C throws to 3rd, OUT! Good instincts! [2-5]
42. Nicked off the shoetop, score it a hit batsman. Batter takes 1st.

## Runner on Third Base

With third base occupied and less than two out, the defensive manager must announce whether his infield is “deep” or “in”. If he fails to do so, it is considered to be “deep.”

Play results 1-11: Batting/Pitching

Phase of the play charts

Play results 12-42: Batting/Fielding

Phase of the play charts



\* two out result

< less than

Fielding One: 41 or more team fielding points

Fielding Two: 36-40 (inclusive) team fielding points

Fielding Three: 35 or fewer team fielding points

W, X, Y, Z and ZZ pitching ratings sometimes change the normal result as indicated.

F and S baserunning ratings sometimes change the normal result as indicated.